

# Image Transforms summary

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## Contents

- Introduction
- 2D Discrete Fourier Transform
- Row-column FFT (RCFFT) algorithm
- Vector-radix FFT (VRFFT) algorithm
- Polynomial Transform FFT (PTFFT)
- 2D DFT memory problems
- 2D Power Spectrum estimation
- Discrete Cosine Transform (DCT)
- 2D DCT



## 2D Discrete Space Fourier Transform

2D discrete space Fourier transform is defined as:

$$X(\omega_{1},\omega_{2}) = \sum_{n_{1}=-\infty}^{\infty} \sum_{n_{2}=-\infty}^{\infty} x(n_{1},n_{2}) \exp(-i\omega_{1}n_{1} - i\omega_{2}n_{2})$$
$$x(n_{1},n_{2}) = \frac{1}{4\pi^{2}} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} X(\omega_{1},\omega_{2}) \exp(i\omega_{1}n_{1} + i\omega_{2}n_{2}) d\omega_{1}d\omega_{2}.$$



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### Introduction



*Image transforms* are represented by transform matrices A:

 $\mathbf{X} = \mathbf{A}\mathbf{x}$ ,

• x and X are the original and transformed image respectively. In most cases the transform matrices are *unitary*:

$$\mathbf{A}^{-1} = \mathbf{A}^{*T}$$

- The columns of  $\mathbf{A}^{*T}$  are the **basis vectors** of the transform.
- In image transforms, they correspond to basis images.
- The most popular image transforms are:
  - Discrete Fourier Transform (DFT).
  - Discrete Cosine Transform (DCT).





Rectangularly periodic sequence and its fundamental period.





• A discrete 2D space-limited signal can be represented by DFT as:

$$X(k_1, k_2) = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} x(n_1, n_2) \exp(-i\frac{2\pi n_1 k_1}{N_1} - i\frac{2\pi n_2 k_2}{N_2})$$

$$x(n_1, n_2) = \frac{1}{N_1 N_2} \sum_{k_1=0}^{N_1-1} \sum_{k_2=0}^{N_2-1} X(k_1, k_2) \exp(i\frac{2\pi n_1 k_1}{N_1} + i\frac{2\pi n_2 k_2}{N_2}).$$

2D cyclic signal shift is defined by:

$$y(n_1, n_2) = x \left( \left( (n_1 - m_1) \right)_{N_1}, \left( (n_2 - m_2) \right)_{N_2} \right), \\ \left( (n) \right)_N \triangleq n \mod N.$$

**2D cyclic convolution** of two signals can be computed by means of the cyclic shift of one of the two signals:

$$y(n_1, n_2) \triangleq x(n_1, n_2) \circledast h(n_1, n_2) = \sum_{m_1=0}^{N_1} \sum_{m_2=0}^{N_2-1} x(m_1, m_2) h(((n_1 - m_1))_{N_1}, ((n_2 - m_2))_{N_2}).$$







• Cyclic convolution:

 $x(n_1,n_2) \circledast \circledast h(n_1,n_2) \leftrightarrow X(k_1,k_2) \cdot H(k_1,k_2),$ 

• Signal multiplication:

 $x(n_1,n_2)h(n_1,n_2) \leftrightarrow \frac{1}{N_1N_2} X(k_1,k_2) \circledast \circledast H(k_1,k_2).$ 





Calculate the DFTs of the new sequences x<sub>p</sub>(n<sub>1</sub>, n<sub>2</sub>) and h<sub>p</sub>(n<sub>1</sub>, n<sub>2</sub>).
Calculate the DFT Y<sub>p</sub>(k<sub>1</sub>, k<sub>2</sub>), as the product of X<sub>p</sub>(k<sub>1</sub>, k<sub>2</sub>) and H<sub>p</sub>(k<sub>1</sub>, k<sub>2</sub>).
Calculate y<sub>p</sub>(n<sub>1</sub>, n<sub>2</sub>) by using the inverse DFT. The result of the linear convolution is:

Convolution calculation using DFTs.



## **Row-Column FFT algorithm**



• The simplest algorithm for the calculation of the 2D DFT is the *Row-Column FFT* (*RCFFT*) algorithm.

• The 2D DFT can be decomposed in  $N_1$  DFTs along rows and  $N_2$  DFTs along columns:

$$X'(n_1, k_2) = \sum_{n_2=0}^{N_2-1} X(n_1, n_2) W_{N_2}^{n_2 k_2}$$

$$X(k_1, k_2) = \sum_{n_1=0}^{N_1-1} X'(n_1, k_2) W_{N_1}^{n_1 k_1}.$$



## **Row-Column FFT algorithm**



• The number of complex multiplications for RCFFT is:

$$C = N_1 \frac{N_2}{2} \log_2 N_2 + N_2 \frac{N_1}{2} \log_2 N_1 = \frac{N_1 N_2}{2} \log_2 (N_1 N_2).$$

 If radix-2 FFT is used then the number of complex additions for RCFFT is:

 $A = N_1 N_2 \log_2(N_1 N_2).$ 

• The computational complexity is of the order :



## **Vector-radix FFT algorithm**





Radix 2×2 butterfly.



## **2D Power Spectrum estimation**



#### a) Image LENNA;

#### b) periodogram of LENNA.



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## **Discrete Cosine Transform**



- DCT is used in the JPEG and MPEG standards.
- Forward DCT transform:



• Inverse DCT:

$$x(n) = \frac{1}{\sqrt{N}}C(0) + \sqrt{\frac{2}{N}}\sum_{k=1}^{N-1}C(k)\cos\frac{(2n+1)k\pi}{2N}.$$



#### Q & A

#### Thank you very much for your attention!

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