Multimodal Decision Level Fusion for Person Authentication

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Abstract

In this paper, the use of clustering algorithms for decision level data fusion is proposed. Person authentication results coming from several modalities (e.g. still image, speech), are combined by using fuzzy k-means (FKM) and fuzzy vector quantization (FVQ) algorithms, and median radial basis function (MRBF) network. The quality measure of the modalities data is used for fuzzification. Two modifications of the FKM and FVQ algorithms, based on a novel fuzzy vector distance definition, are proposed to handle the fuzzy data and utilize the quality measure. Simulations show that fuzzy clustering algorithms have better performance compared to the classical clustering algorithms and other known fusion algorithms. MRBF has better performance especially when two modalities are combined. Moreover, the use of the quality via the proposed modified algorithms increases the performance of the fusion system.

I. Introduction

The acquisition, processing and combination of information provided by different knowledge sources is usually referred as *multisensor data fusion*. Several methods have been proposed for data fusion using neural networks, clustering algorithms, pattern recognition techniques, syntactic models, fuzzy logic, etc. and they are generally categorized to centralized, autonomous or hybrid fusion. Decision level fusion involves fusion of sensor information that is preliminary determinated by the sensors. Examples of decision level fusion methods include weighted decision methods, classical inference, Bayesian inference and Dempster-Shafer's method [1]. In this paper the use of fuzzy clustering and median radial basis function (MRBF) algorithms for decision level fusion is proposed.

Clustering methods refer to a wide variety of methods that attempt to subdivide a data set into subsets (clusters). Fuzzy clustering algorithms consider each cluster as a fuzzy set, while a membership function measures the possibility that each training vector belongs to this set. The *fuzzy k-means (FKM)* algorithm also known as fuzzy ISODATA proposed by Dunn [2] and extended by Bezdek [3], and the *fuzzy vector quantization (FVQ)* algorithm proposed by Karayiannis [4] will be used for decision level fusion.

The fuzzy clustering algorithms will be used to combine results coming from various single modality person authentication algorithms (e.g. from speech, video, still images). The methods provide results accompanied with a degree of quality. The quality measure will be used to fuzzify the data. Two modifications of the FKM and FVQ algorithms, based on a novel fuzzy vector distance definition and named *Fuzzy Data K-Means (FDKM)* and *Fuzzy Data Vector*

Quantization (FDVQ), will be proposed to handle the fuzzy data and utilize the quality measure.

Radial Basis Function (RBF) network is a two-layer feed-forward neural network in which various clusters are grouped together in order to describe classes [5]. RBF network has very good functional modeling capabilities. The algorithm employed for training the RBF network is based on robust statistics and is called Median RBF (MRBF) [6].

The paper has the following structure. In Section II the problem is described. First, the person authentication problem is described and the methods used are presented in brief. Then, the person authentication fusion system is described and the way that the clustering algorithms are applied as fusion managers is explained. In Section III the clustering methods FKM, FVQ and MRBF are briefly presented and the proposed FDKM and FDVQ modifications are described. Experimental results are presented in Section IV and conclusions are drawn in Section V.

II. Problem Description

A. The person authentication problem

The person authentication problem can be considered as a special case of the person identification problem. An identification system compares biometric or other features of a person with the features of persons that belong to a client database. The identity of the client whose feature set is closer to the candidate feature set is assigned to the candidate. Such a system does not deal with the imposture problem. In an authentication system the candidate (client or impostor) claims an identity and his feature set is compared only to the feature set of the claimed client identity. Thus, an authentication system is much faster than an identification system and moreover deals with the imposture problem.

The problem of person authentication is a detection problem. Such a problem can be analyzed by means of a binary hypothesis test [7]. The first hypothesis H_1 accepts a certain candidate claim for a client identity and the second hypothesis H_0 rejects this claim. A hypothesis test can be seen as a partition of the sample space of the observations into disjoint subsets. These subsets are separated by a set of decision functions.

In this study, five different uni-modal methods for person authentication are used, based on grey-level and shape information of a persons face and voice features. These methods were developed within ACTS M2VTS project. The first face recognition technique used was "Morphological Dynamic Link Architecture (MDLA)" [8], [9], that employs both grey-level and shape information. Two more methods for person authentication which employ shape and grey level information coming from the profile of a person are used: the "Profile Shape Matching (PSM)" that uses the shape of the profile and the "Grey Level Matching (GLM)" that uses its grey-level values [10], [11]. The fourth method employed was based on the use of Gabor filters responses to create a feature vector and implement the Dynamic Link Architecture (GDLA)[12], [13]. Finally a speech authentication algorithm based on hidden Markov models (MSP) was used [14]. All of the above mentioned methods were applied on the M2VTS database which consists of 4 shots of 37 persons' video data that include speech and image sequences of rotated heads [15]. Experiments were performed by considering repeatedly each person as an impostor and the remaining 36 persons as clients for every shot, thus resulting in 5328 authentication and 5328 imposture tests.

Let M be the number of authentication algorithms (to be called modalities). Each authentication algorithm uses a different source of information provided in the database (e.g. profile views, frontal views or speech) and provide authentication results r_j and their quality q_j normalized in the range $[0,1]$:

$$\{r_j, q_j\}: \quad r_j \in [0,1], \quad q_j \in [0,1], \quad j = 1,2,\dots,M \tag{1}$$

The values r_j near zero show that the candidate is totally different from the client and values near one stress that the candidate and the client are similar. The individual performances of the five modalities tested on M2VTS database are presented in Table I and shown in Figure 1. The result *quality* is a measure of its reliability. For example, when an authentication method uses frontal views to authenticate persons, special characteristics existing on a persons face could produce reliable decisions regarding both imposture and authentication tests. On the contrary, a common face without special characteristics would probably cause less reliable decisions. Qualities near zero mean that the result is unreliable, and the values near one that the result can be considered reliable. The qualities can easily be transformed to provide measures of *fuzziness*, through the rough qualitative relation "fuzziness $=1-$ quality".

In the following, when both authentication and quality results are taken into account, the results coming from all the modalities (methods) for each authentication test will be considered as a fuzzy vector $\mathbf{u}$ defined by the pair of the authentication and the quality results:

$$\mathbf{u}_j = \{r_j, q_j\} \quad j = 1,2,\dots,M \tag{2}$$

The person authentication system structure is shown in Figure 2.

B. Clustering algorithms used for decision level fusion

A person authentication fusion system has to decide whether a person is a client (decision H_1) or an impostor (decision H_0) based on the results $\mathbf{u}_j,\ j = 1, 2, \ldots, M$ of the individual modalities. In this paper we consider person authentication fusion as a pattern recognition problem. The multidimensional data $\mathbf{u}_j$ provided by each modality, is proposed to be grouped through classification algorithms in two classes, one close to $\mathbf{0}$ (where the authentication test fails) and one close to $\mathbf{1}$ (where the test succeeds).

The data to be fused by the fusion system of Figure 2 consist of authentication and quality results $\mathbf{u}_j$ provided by the various uni-modal algorithms. A fusion system has to decide which of the two hypotheses is the most likely, using a decision function f. If the decision function value is one, then the H_1 hypothesis is chosen and if it is zero then H_0 is chosen.

$$f(\mathbf{u}_j) = \begin{cases} 1 & H_1 \text{ adopted - person accepted} \\ 0 & H_0 \text{ adopted - person rejected} \end{cases} \tag{3}$$

When classification algorithms are used the decision function f is associated with a cost minimization function J. The data samples sharing a similar cost minimization function with respect to one of the two hypotheses are grouped in a cluster.

The fusion system is evaluated by using the False Acceptance rate (FAr), the False Rejection rate (FRr) and the Receiver Operating Characteristic (ROC) curve. False acceptances happen when an imposture is accepted as a client. False rejections happen when a client is rejected by the system. FAr is the rate of the false acceptances over the total number of imposture tests and FRr is the rate of the false rejections over the total number of authentication tests. By changing the fusion system parameters several pairs of FAr and FRr can be found, which correspond to different operating points of the fusion system. Accordingly, a plot of FRr versus FAr defines the ROC curve.

Several competing classification techniques will be used to define the decision function f and handle the fusion problem. One of them is the classical k-means, one is based on robust training (MRBF), two are fuzzy pattern recognition techniques (FKM, FVQ) and two are novel fuzzy pattern recognition algorithms for fuzzy data (FDKM, FDVQ).

III. Description of the decision-level fusion algorithms

A. The OR and AND logical operators

The *OR* and *AND* logical operators can be considered as the simplest fusion technique. Let us consider a threshold t, $t \in [0, 1]$. The modalities provide results of authentication tests in the range $[0, 1]$. If the result is less than t means the authentication test fails and the candidate is not accepted as a client. If it is greater than t that the test succeeds and the candidate is accepted as a client. Then, the fusion is performed by using the *OR* and *AND* operators as follows:

OR: A candidate is accepted as a client if at least one modality produces result greater than the corresponding threshold.

AND: A candidate is accepted as a client if all the modalities produce results greater than the corresponding thresholds.

B. The k-means algorithm

The well known classical k-means algorithm [16] classifies each training vector to a certain cluster in order to minimize a distance measure. The algorithm is derived from the constrained minimization of the following objective function:

$$J = \sum_{j=1}^{k} \sum_{i=1}^{M} ||\mathbf{x}_i - \mathbf{y}_j||^2 \tag{4}$$

where $\mathbf{x}_i$ are the training vectors and $\mathbf{y}_j$ are the codebook vectors, referred also as the cluster centers. The performance of the algorithm strongly depends on the initialization of the codebook vectors and on the presence of outliers. Once the codebook is designed, any data is classified into a cluster based on a classical distance criterion.

C. The fuzzy k-means algorithm

The fuzzy k-means algorithm (FKM) [2] classifies each vector to all clusters with different values of membership between 0 and 1. This membership value indicates the association of a vector to each of the k clusters. Notice that the fuzzy k-means algorithm does not classify fuzzy data, but crisp data into fuzzy clusters.

The algorithm is derived from the constrained minimization of the following objective function:

$$J_m = \sum_{j=1}^{k} \sum_{i=1}^{M} u_j(\mathbf{x}_i)^m ||\mathbf{x}_i - \mathbf{y}_j||^2 \qquad 1 < m < \infty \tag{5}$$

where $\mathbf{x}_i$ are the training vectors, $\mathbf{y}_j$ are the codebook vectors and $u_j(\mathbf{x})$ are the membership functions of the clusters. This minimization, under the constraints that $u_j(\mathbf{x}_i) \in [0,1]$, $\forall i,j$, that $0 < \sum_{i=1}^{M} u_j(\mathbf{x}_i) < M$ and that $\sum_{j=1}^{k} u_j(\mathbf{x}_i) = 1$, $\forall i = 1,2,\ldots,M$ results in a membership function of the form:

$$u_j(\mathbf{x}_i) = \frac{1}{\sum_{l=1}^{k} \left(\frac{||\mathbf{x}_i - \mathbf{y}_j||^2}{||\mathbf{x}_i - \mathbf{y}_l||^2} \right)^{\frac{1}{m-1}}} \tag{6}$$

For a given set of membership functions, the codebook vectors are evaluated from the minimization of (5), as:

$$\mathbf{y}_j = \frac{\sum_{i=1}^{M} u_j(\mathbf{x}_i)^m \mathbf{x}_i}{\sum_{i=1}^{M} u_j(\mathbf{x}_i)^m} \tag{7}$$

The fuzziness of the clustering procedure is controlled by the parameter m, which is always greater than one. When m tends to one, the clustering tends to the one provided by the crisp procedure. During the training procedure, the codebook vectors are evaluated by using (7) for all the training vectors. The training procedure stops when the codebook vectors are not modified any more. When a vector $\mathbf{x}_i$ is an outlier, which means that it is far from all cluster centers, their membership functions (6) take very small values and that vector does not practically modify the cluster centers. Thus, the fuzzy clustering algorithms are not seriously affected by the presence of outliers.

D. The fuzzy vector quantization algorithm

The fuzzy vector quantization algorithm (FVQ) [4] is a clustering algorithm based on soft decisions, that leads to crisp decision at the end of the codebook design process. In the initial stages of the algorithm, any training vector may be assigned to the codebook vectors that are included in a hypersphere centered at the vector. The possibility that a training vector belongs to a cluster is measured by a membership function $u_j(\mathbf{x}_i)$. This function should approach unity as the distance $||\mathbf{x}_i - \mathbf{y}_j||^2$ approaches zero, and should decrease monotonically to zero as the distance increases from 0 to the maximum distance $d_{max}(\mathbf{x}_i)$, for all codebook vectors. Such a membership function can be of the form:

$$u_j(\mathbf{x}_i) = \left(1 - \frac{||\mathbf{x}_i - \mathbf{y}_j||^2}{d_{max}(\mathbf{x}_i)}\right)^{\mu} \tag{8}$$

where μ is a positive integer. The existence of overlapping hyperspheres guarantees the participation of all the training vectors in the formation of the codebook. Thus, the effect of the initial codebook selection on the quality of clustering is eliminated. The hyperspheres are shrinked during the training procedure. Thus, it is not necessary to define the fuzziness level. Finally, each of the training vectors is assigned to one cluster. Notice that, similarly to the fuzzy k-means algorithm, the fuzzy vector quantization algorithm does not classify fuzzy data.

E. Fuzzy clustering of fuzzy data

The fuzzy k-means and fuzzy vector quantization algorithms are applied on crisp data. A crisp codebook vector is designed through a soft decision process, where each vector is assigned to all clusters with a degree of membership. In the following, we shall propose two modifications of the fuzzy k-means and fuzzy vector quantization algorithms, the *Fuzzy Data K-Means (FDKM)* and the *Fuzzy Data Vector Quantization (FDVQ)*, that will provide us a way to handle fuzziness and classify fuzzy data, based on a fuzzy vector distance measure. During the training procedure, these methods take into account not only the presence of outliers, but also the reliability of the result.

The outputs of the modalities $\mathbf{u}_j$ will be considered in the following as fuzzy vectors consisted of the authentication results r_j and the quality results q_j. A fuzzy vector is defined as an extension of the notion of a fuzzy number to n-dimensions [17]. A fuzzy vector $\mathbf{X}$ can be symbolized as:

$$\mathbf{X} = \bigcup_{\theta} \bigcup_{\alpha} \cdot [\mathbf{x}_l^{\theta\alpha}, \mathbf{x}_r^{\theta\alpha}] \tag{9}$$

where $\mathbf{x}_l^{\theta\alpha}$ and $\mathbf{x}_r^{\theta\alpha}$ are the lower and upper points that limit the α-cuts of the corresponding 1-d X^{θ} fuzzy numbers defined on a certain direction θ. An example of two 2-d fuzzy vectors X, Y and the corresponding 1-d fuzzy numbers X^{θ_1} and Y^{θ_1} defined on the direction θ_1 are shown in Figures 3a and 3b. The union of all 1-d fuzzy numbers for all the $n-1$ angles $\theta = (\theta_1, \theta_2, \ldots, \theta_{n-1})$, which is symbolized by $\bigcup_{\theta}$, reconstructs the n-dimensional fuzzy vector. Then, a distance norm $D_n[\mathbf{X}, \mathbf{Y}]$ between fuzzy vectors X, Y is defined as [17]:

$$D_n[\mathbf{X}, \mathbf{Y}] = \frac{1}{2(n-1)\pi} \int_{\theta_1=0}^{\pi} \cdots \int_{\theta_{n-1}=0}^{\pi} \int_{\alpha=0}^{1} (||\mathbf{x}_l^{\theta\alpha}, \mathbf{y}_l^{\theta\alpha}|| + ||\mathbf{x}_r^{\theta\alpha}, \mathbf{y}_r^{\theta\alpha}||) d\alpha d\theta_{n-1} \ldots d\theta_1 \tag{10}$$

where $||.,.||$ denotes a distance norm between classical vectors. When the Euclidean norm is chosen, the *Euclidean fuzzy distance* is defined. When the fuzzy vectors are described by using α-cuts, for a given α and a vector of angles $\theta = (\theta_1, \theta_2, \ldots, \theta_{n-1})$, two points $\mathbf{x}_l^{\theta\alpha}$ and $\mathbf{x}_r^{\theta\alpha}$ are defined, which are the lower and the upper limits of the corresponding $\theta\alpha$-cut. The proposed Euclidean fuzzy distance is the normalized integral of all the distances $d_e^2(\mathbf{x}_l^{\theta\alpha}, \mathbf{y}_l^{\theta\alpha})$ between the lower limits, and the distances $d_e^2(\mathbf{x}_r^{\theta\alpha}, \mathbf{y}_r^{\theta\alpha})$ between the upper limits, for every $\alpha \in [0,1]$ and $\theta_i \in [0,\pi)$, $i = 1, 2, \ldots, n-1$.

Let us symbolize as $d_{lx}^{\theta\alpha}$ the Euclidean distance between the lower limit $\mathbf{x}_l^{\theta\alpha}$ of the $\theta\alpha$-cut and the center $\mathbf{x}_c$ of a fuzzy vector $\mathbf{X}$, as $d_{rx}^{\theta\alpha}$ the Euclidean distance between the upper limit, $\mathbf{x}_r^{\theta\alpha}$ of the $\theta\alpha$-cut and the center $\mathbf{x}_c$, and as d_{xy} the distance between the centers of two fuzzy vectors $\mathbf{X}, \mathbf{Y}$.

It is easy to prove that the distance between two lower limits of two fuzzy vectors α-cuts is equal to:

$$d_e^2(\mathbf{x}_l^{\theta\alpha}, \mathbf{y}_l^{\theta\alpha}) = (d_{lx}^{\theta\alpha} - d_{ly}^{\theta\alpha})^2 + 2(d_{lx}^{\theta\alpha} - d_{ly}^{\theta\alpha}) d_{xy} \prod_{i=1}^{n-1} \cos(\theta_i) + d_{xy}^2 \tag{11}$$

where θ_i, $i = 1, 2, \ldots, n-1$ are known angles $\theta_i \in [0, \pi)$. The distance between two upper limits of two fuzzy vectors α-cuts is equal to:

$$d_e^2(\mathbf{x}_r^{\theta\alpha}, \mathbf{y}_r^{\theta\alpha}) = (d_{rx}^{\theta\alpha} - d_{ry}^{\theta\alpha})^2 - 2(d_{rx}^{\theta\alpha} - d_{ry}^{\theta\alpha}) d_{xy} \prod_{i=1}^{n-1} \cos(\theta_i) + d_{xy}^2 \tag{12}$$

By using (10-12) the Euclidean fuzzy distance between two fuzzy vectors X, Y is given by:

$$D_{e_n}[\mathbf{X}, \mathbf{Y}] = d_{xy}^2 + d_{f_{xy}}^2 \tag{13}$$

where:

$$\begin{aligned} d_{f_{xy}}^2 = \frac{1}{2(n-1)\pi} \int_{\theta_1=0}^{\pi} \cdots \int_{\theta_{n-1}=0}^{\pi} \int_{\alpha=0}^{1} [(d_{lx}^{\theta\alpha} - d_{ly}^{\theta\alpha})^2 + (d_{rx}^{\theta\alpha} - d_{ry}^{\theta\alpha})^2 + \\ +2 d_{xy} \prod_{i=1}^{n-1} \cos(\theta_i)(d_{lx}^{\theta\alpha} - d_{ly}^{\theta\alpha} - d_{rx}^{\theta\alpha} + d_{ry}^{\theta\alpha})] d\alpha d\theta_{n-1} \ldots d\theta_1 \end{aligned} \tag{14}$$

The above equation shows that the Euclidean fuzzy distance is the classical Euclidean distance between the centers of two fuzzy vectors $\mathbf{X}, \mathbf{Y}$, modified by a factor that depends on the fuzziness that every fuzzy vector holds. The Euclidean fuzzy distance can be considered as a generalized Euclidean distance since (14) equals to 0 when the vectors are crisp ($d_{lx}^{\theta\alpha} = d_{ly}^{\theta\alpha} = d_{rx}^{\theta\alpha} = d_{ry}^{\theta\alpha} = 0$, $\forall \theta_i, \alpha$). The Euclidean fuzzy distance is also equal to the classical Euclidean distance of the fuzzy vectors centers when the fuzziness of the fuzzy vector $\mathbf{X}$ is equal to the fuzziness of the fuzzy vector $\mathbf{Y}$ for every angle and α-cut ($d_{lx}^{\theta\alpha} = d_{ly}^{\theta\alpha}$, $d_{rx}^{\theta\alpha} = d_{ry}^{\theta\alpha}$, $\forall \theta_i, \alpha$). Generally, the Euclidean fuzzy distance can be equal to, greater or less than the classical distance of the fuzzy vectors centers, depending on their membership functions.

The fuzzy classification algorithms FKM and FVQ, that were briefly described in the previous sections, can now be modified to incorporate the Euclidean fuzzy distance and classify fuzzy data. The modified algorithms, *Fuzzy Data K-Means (FDKM)* and *Fuzzy Data Vector Quantization (FDVQ)*, use (6) and (8) to evaluate the membership values of a vector in a cluster, modified by substituting the classical Euclidean distance $||\mathbf{x}_i - \mathbf{y}_j||^2$ with the Euclidean fuzzy distance calculated by (13) and (14). The need for crisp decisions at the end of the training procedures, forces us to chose crisp codebook vectors. Thus, (7) is not modified and the centers of the fuzzy vectors should be used for all arithmetic operations.

F. Median Radial Basis Function Network

An RBF network is a two-layer neural network used for classification or functional approximation purposes [7]. The inputs of the RBF network consist of the results provided by various modalities employed. Each hidden unit implements a Gaussian function which models a cluster :

$$\phi_j(\mathbf{x}) = \exp[-(\mathbf{x} - \mathbf{y}_j)^T \mathbf{S}_j^{-1} (\mathbf{x} - \mathbf{y}_j)] \tag{15}$$

where $\mathbf{x}$ is the entry vector, $\mathbf{y}_j$ is the mean vector and $\mathbf{S}_j$ is the covariance matrix and $j = 1, \ldots, L$, where L is the total number of hidden units. Each hidden unit models the location and the spread of a cluster.

The output unit consists of a weighted sum of hidden unit outputs which are fed into a sigmoidal function :

$$\psi(\mathbf{x}) = \frac{1}{1 + \exp[-\sum_{j=1}^{L} \lambda_j \phi_j(\mathbf{x})]} \tag{16}$$

where λ_j are the output weights associated with the hidden units. The output consists of a decision function $\psi(\mathbf{x}) \in (0, 1)$.

A very common approach for estimating the parameters of an RBF network consists of an adaptive implementation of the k-means clustering algorithm [16]. For the covariance matrix estimation, a 2-D extension of this algorithm is employed. In [6] a robust statistics algorithm called Median RBF (MRBF) was proposed for estimating parameters of RBF networks. It was proved that this algorithm provides better parameter estimates when the clusters are overlapping or in the presence of outliers [6]. MRBF assigns an incoming data vector to a cluster which has the smallest Euclidean distance :

$$||\mathbf{x}_i - \mathbf{y}_j|| = \min_{k=1}^{L} ||\mathbf{x}_i - \mathbf{y}_k||. \tag{17}$$

After assigning a set of vectors to the same cluster, we calculate the center of the cluster using the marginal median algorithm :

$$\mathbf{y}_j = \mathrm{Med}\{\mathbf{x}_{j,0}, \mathbf{x}_{j,1}, \ldots, \mathbf{x}_{j,n}\} \tag{18}$$

where $\mathbf{x}_{j,i}$ for $i = 0, \ldots, n$ are the data samples assigned to the hidden unit j. In order to limit the computational complexity we consider only a limited set of data samples and the formula (18) is calculated from a running window. For the dispersion estimation we employ the median of the absolute deviations from the median algorithm :

$$\mathbf{S}_j = \frac{\mathrm{Med}\ \{|\mathbf{x}_{j,0} - \mathbf{y}_j|, \ldots, |\mathbf{x}_{j,n} - \mathbf{y}_j|\}}{0.6745} \tag{19}$$

where the covariance matrix $\mathbf{S}_j$ is considered diagonal. The output weights are calculated from the back-propagation algorithm :

$$\lambda_j = \sum_{i=0}^{n} [F(\mathbf{x}_i) - \psi(\mathbf{x}_i)]\psi(\mathbf{x}_i)[1 - \psi(\mathbf{x}_i)]\phi_j(\mathbf{x}_i) \tag{20}$$

where $F(\mathbf{x}_i)$ is the decision function associated with each data sample in the training set.

MRBF networks use the second order statistics. Furthermore, the radial functions modeling the clusters are not influenced by the presence of outliers in the MRBF training algorithm, due to the use of the median operators. Therefore MRBF networks are expected to have good performance.

IV. Experimental results

The algorithms that are described in Section III are used to fuse results coming from the five different modalities that were developed for person authentication in the framework of M2VTS project. The fusion methods are applied by using the results coming from the five modalities, in groups of two, three and four. The results are presented in Tables II, III and IV correspondingly. An example is shown in Figure 4, where the authentication and the imposture test results from the MDLA and the GDLA method are presented, when applied on a specific person. These results are combined by using k-means (KM), median radial basis function (MRBF), fuzzy k-means (FKM) and fuzzy vector quantization (FVQ) algorithms. Figure 4b shows that the dependency of the classical k-means algorithm on the codebook initialization, may lead to erroneous clustering. Figures 4c and d show an example where the MDLA fails to authenticate the client, where GDLA succeeds but GDLA fails on several imposture tests.

When the results of two modalities were combined, the best fusion was succeeded by using the results coming from GLM and MSP algorithms, fused by MRBF algorithm. A 0% False Rejection rate and 0.53% False Acceptance rate was obtained. The best result is also shown in Figure 5 where the clustering methods are also compared with the known OR and AND fusion techniques. The fuzzy clustering algorithms, especially the FKM, have better performance than classical k-means. Moreover, the quality of the results, used by the proposed fuzzy clustering algorithms for fuzzy data FDKM and FDVQ, improves the performance in cases where the results are not good enough, and preserves the performance of the fuzzy clustering techniques when the results are good.

When the results of three modalities were combined, the best fusion was succeeded by using the results coming from MDLA, PSM and MSP algorithms, fused by FDKM algorithm. A 0% False Rejection rate and 0.39% False Acceptance rate was obtained. The best result is also shown in Figure 6 together with the results from the OR and AND fusion techniques. The FKM algorithm provides better performance in all cases in comparison to the classical KM. The use of the quality improves again the performance when the results are not good enough, and preserves the performance when the results are good.

When the results of four modalities were combined, the best fusion was succeeded by using the results coming from MDLA, GDLA, PSM and MSP algorithms, fused by classical KM algorithm. A 0.68% False Rejection rate and 0.39% False Acceptance rate was obtained. The results from the fusion of the four modalities are also shown in Figure 7. The FKM algorithm improves the performance in cases of poor results. The use of the quality seems to be improper in such cases where there is a lot of information coming from the data itself.

V. Conclusions

The use of fuzzy clustering algorithms for decision level data fusion in a person authentication system was proposed. Results coming from five person authentication algorithms were combined by using fuzzy k-means and fuzzy vector quantization. The quality measure that is also provided with the results was used to fuzzify the data. Two modifications of the FKM and FVQ algorithms, based on a novel fuzzy vector distance definition were proposed to utilize the quality of the results. Simulation results showed that fuzzy clustering algorithms have better performance compared with classical k-mean and other known fusion algorithms. It was also shown that the use of median radial basis function network provides a reliable technique for data fusion. Moreover, the proposed fuzzy clustering algorithms for fuzzy data which utilize the quality of the results, provide improved fusion performance.

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TABLE I

The False Rejection (FR) and False Acceptance (FA) rates, when MDLA, GDLA, PSM, GLM and MSP methods are applied for person authentication.

Modality	FR %	FA %
MDLA	8.09	10.36
GDLA	7.39	3.71
PSM	15.54	4.56
GLM	26.35	1.29
MSP	0.00	6.70

TABLE II

The False Rejection (FR) and False Acceptance (FA) rates, by using the results from MDLA, GDLA, PSM, GLM and MSP modalities combined by two, provided by using classical k-means (KM), fuzzy k-means (FKM), fuzzy data k-means (FDKM), fuzzy vector quantization (FVQ), fuzzy data vector quantization (FDVQ) and median radial basis function (MRBF).

Modalities	KM		FKM		FDKM		FVQ		FDVQ		MRBF	
Combined	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %
MDLA,GDLA	6.76	2.12	0.68	2.36	0.68	2.42	2.70	2.85	2.70	2.85	7.64	2.03
MDLA,PSM	5.41	4.05	2.70	3.68	0.68	3.60	4.73	4.26	4.73	4.22	7.32	5.78
MDLA,GLM	12.84	2.65	2.03	3.60	0.00	2.57	12.16	2.74	11.49	2.70	5.97	2.98
MDLA,MSP	0.68	2.21	0.00	2.08	0.00	2.05	0.00	2.63	0.00	2.57	0.68	0.60
GDLA,PSM	6.08	1.48	1.35	1.63	0.68	1.73	4.05	1.69	4.05	1.75	9.68	0.60
GDLA,GLM	9.44	1.01	1.35	1.56	1.35	1.86	5.41	1.22	5.41	1.20	8.40	0.60
GDLA,MSP	2.01	0.73	0.00	0.81	0.00	0.86	1.35	0.98	1.35	0.98	1.33	0.15
PSM,GLM	20.27	2.63	6.76	6.16	4.73	5.56	20.27	3.04	20.27	3.04	10.81	5.99
PSM,MSP	2.70	1.16	0.00	1.05	0.00	1.13	2.70	1.26	2.70	1.22	3.38	0.06
GLM,MSP	6.76	0.73	0.00	0.64	0.00	0.66	6.76	0.62	6.76	0.62	**0.00**	**0.53**

TABLE III

THE FALSE REJECTION (FR) AND FALSE ACCEPTANCE (FA) RATES, BY USING THE RESULTS FROM MDLA, GDLA, PSM, GLM AND MSP MODALITIES COMBINED BY THREE, PROVIDED BY USING CLASSICAL K-MEANS (KM), FUZZY K-MEANS (FKM), FUZZY DATA K-MEANS (FDKM), FUZZY VECTOR QUANTIZATION (FVQ), FUZZY DATA VECTOR QUANTIZATION (FDVQ) AND MEDIAN RADIAL BASIS FUNCTION (MRBF).

Modalities	KM		FKM		FDKM		FVQ		FDVQ		MRBF	
Combined	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %
MDLA,GDLA,PSM	2.03	1.28	0.68	1.05	0.68	1.07	2.03	1.24	2.03	1.24	5.03	0.84
MDLA,GDLA,GLM	4.05	0.92	1.24	1.26	0.68	1.03	2.70	1.09	2.70	1.09	5.35	1.28
MDLA,GDLA,MSP	1.35	1.41	0.00	0.62	0.00	0.58	0.68	0.98	0.68	0.98	0.68	0.26
MDLA,PSM,GLM	12.16	1.35	2.03	2.35	0.68	1.65	11.49	1.43	11.49	1.43	6.76	5.01
MDLA,PSM,MSP	1.35	0.66	0.00	0.51	**0.00**	**0.39**	1.35	0.68	1.35	0.68	12.84	0.00
MDLA,GLM,MSP	2.70	0.66	0.00	0.45	0.00	0.43	2.70	0.75	2.70	0.73	0.68	1.28
GDLA,PSM,GLM	8.78	0.54	1.35	1.28	1.35	1.29	5.41	0.62	6.08	0.54	7.06	0.90
GDLA,PSM,MSP	1.35	0.30	0.68	0.79	0.68	0.81	1.35	0.30	1.35	0.32	3.36	0.04
GDLA,GLM,MSP	2.70	0.21	0.68	0.75	0.68	0.75	2.03	0.28	2.03	0.30	1.35	0.15
PSM,GLM,MSP	8.78	0.36	0.68	0.98	0.68	1.01	8.78	0.41	8.78	0.41	4.73	0.34

TABLE IV

THE FALSE REJECTION (FR) AND FALSE ACCEPTANCE (FA) RATES, BY USING THE RESULTS FROM MDLA, GDLA, PSM, GLM AND MSP MODALITIES COMBINED BY FOUR, PROVIDED BY USING CLASSICAL K-MEANS (KM), FUZZY K-MEANS (FKM), FUZZY DATA K-MEANS (FDKM), FUZZY VECTOR QUANTIZATION (FVQ) FUZZY DATA VECTOR QUANTIZATION (FDVQ) AND MEDIAN RADIAL BASIS FUNCTION (MRBF).

Modalities	KM		FKM		FDKM		FVQ		FDVQ		MRBF	
Combined	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %	FR %	FA %
MDLA,GDLA,PSM,GLM	5.41	0.41	1.35	1.20	1.35	1.41	4.73	0.49	5.41	0.60	4.71	1.48
MDLA,GDLA,PSM,MSP	**0.68**	**0.39**	0.68	0.81	0.68	1.03	0.68	0.41	2.03	1.24	4.04	0.24
MDLA,GDLA,GLM,MSP	1.35	0.38	0.68	0.79	0.68	0.90	1.35	0.32	2.70	1.09	0.68	0.62
MDLA,PSM,GLM,MSP	6.08	1.60	0.68	0.75	0.68	1.39	4.73	0.24	12.16	1.43	4.05	1.26
GDLA,PSM,GLM,MSP	4.73	0.21	0.68	0.68	1.35	1.41	4.06	0.23	5.41	0.60	4.04	0.53

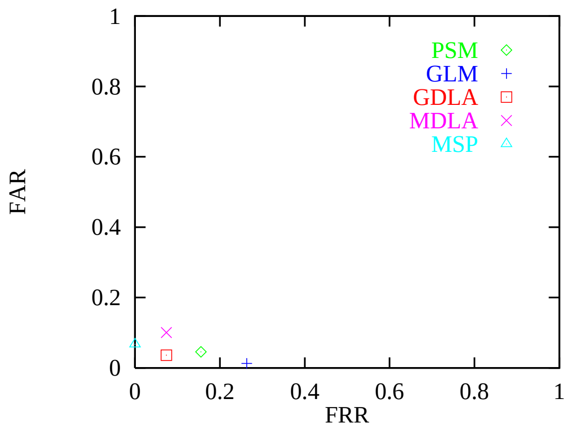
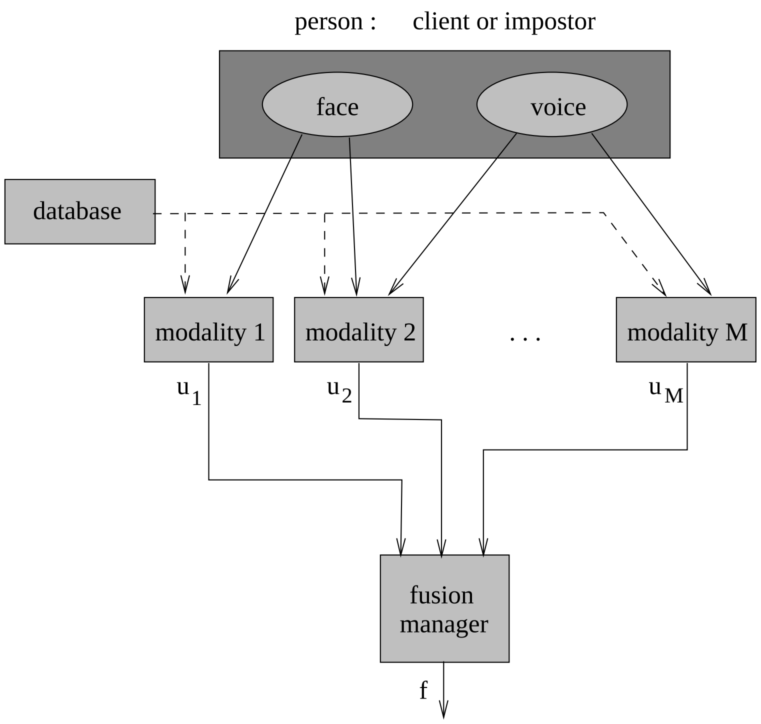
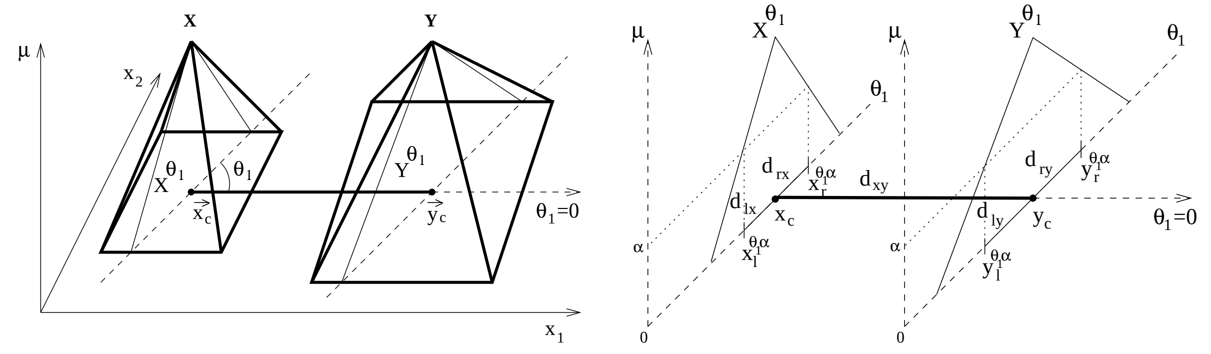


Fig. 1. The False Rejection (FR) and False Acceptance (FA) rates of the PSM, GLM, GDLA, MDLA and MSP methods, applied for person authentication on the M2VTS database.



person	f	decision
client	1	correct
client	0	false rejection
impostor	1	false acceptance
impostor	0	correct

Fig. 2. The person authentication system using a parallel fusion algorithm.



(a) (b)

Fig. 3. (a) Two 1-d fuzzy numbers X^{θ_1}, Y^{θ_1}, coming from two 2-d fuzzy vectors $\mathbf{X}$,$\mathbf{Y}$ when the direction $\theta = (\theta_1)$ is determined. (b) The upper $\mathbf{x}_r^{\theta_1\alpha}, \mathbf{y}_r^{\theta_1\alpha}$ and lower $\mathbf{x}_l^{\theta_1\alpha}, \mathbf{y}_l^{\theta_1\alpha}$ limits of two $\theta\alpha$-cuts $X^{\theta\alpha}, Y^{\theta\alpha}$, the centers of the fuzzy vectors x_c, y_c and the distances between them.

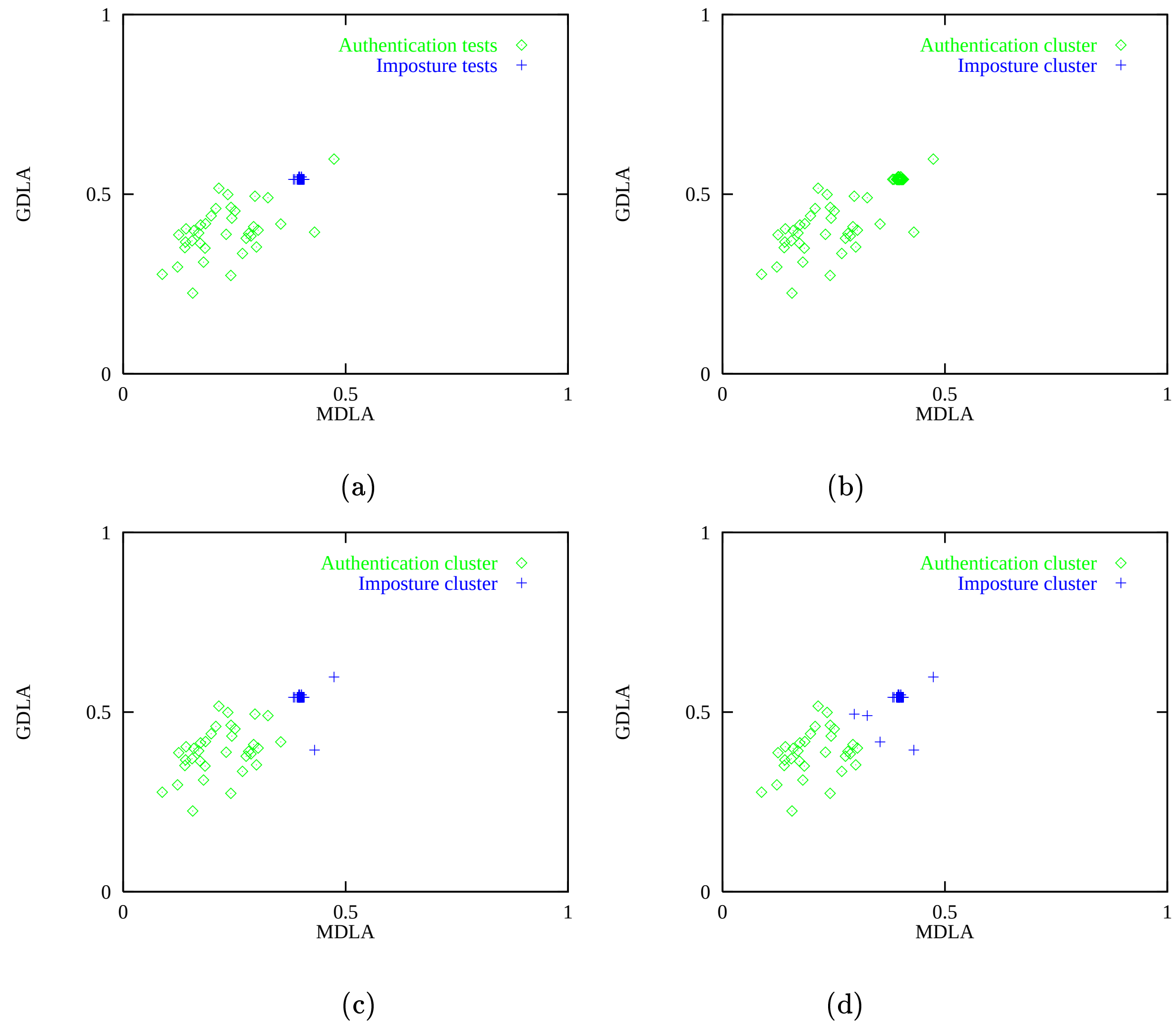


Fig. 4. (a) The results coming from authentication and imposture tests when MDLA and GDLA methods are applied on a specific person. (b) The authentication and the imposture clusters by using k-means, (c) fuzzy k-means and (d) fuzzy vector quantization algorithms.

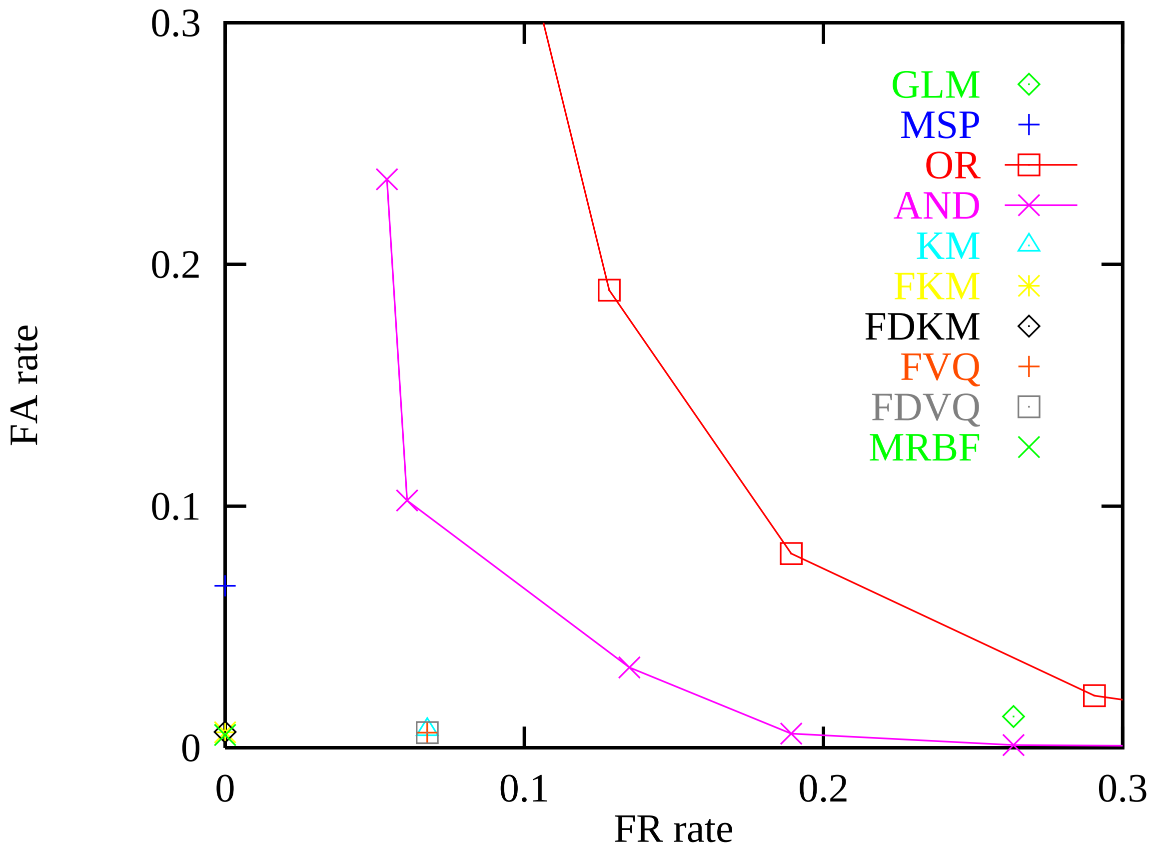


Fig. 5. The False Rejection (FR) and False Acceptance (FA) rates, using OR, AND, classical k-means (KM), fuzzy k-means (FKM), fuzzy data k-means (FDKM), fuzzy vector quantization (FVQ), fuzzy data vector quantization (FDVQ) and median radial basis function (MRBF) methods for fusing the results of GLM and MSP methods.

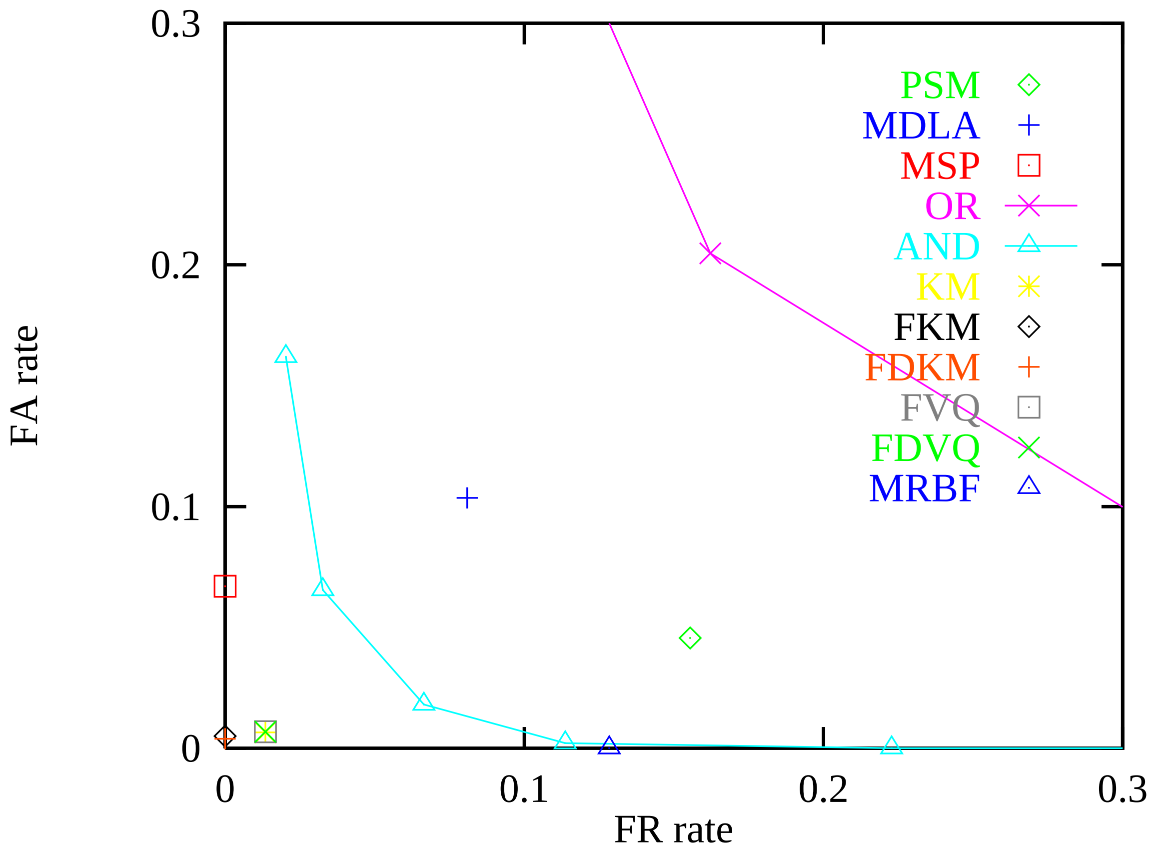


Fig. 6. The False Rejection (FR) and False Acceptance (FA) rates, using OR, AND, classical k-means (KM), fuzzy k-means (FKM), fuzzy data k-means (FDKM), fuzzy vector quantization (FVQ), fuzzy data vector quantization (FDVQ) and median radial basis function (MRBF) methods for fusing the results of PSM, MDLA and MSP methods.

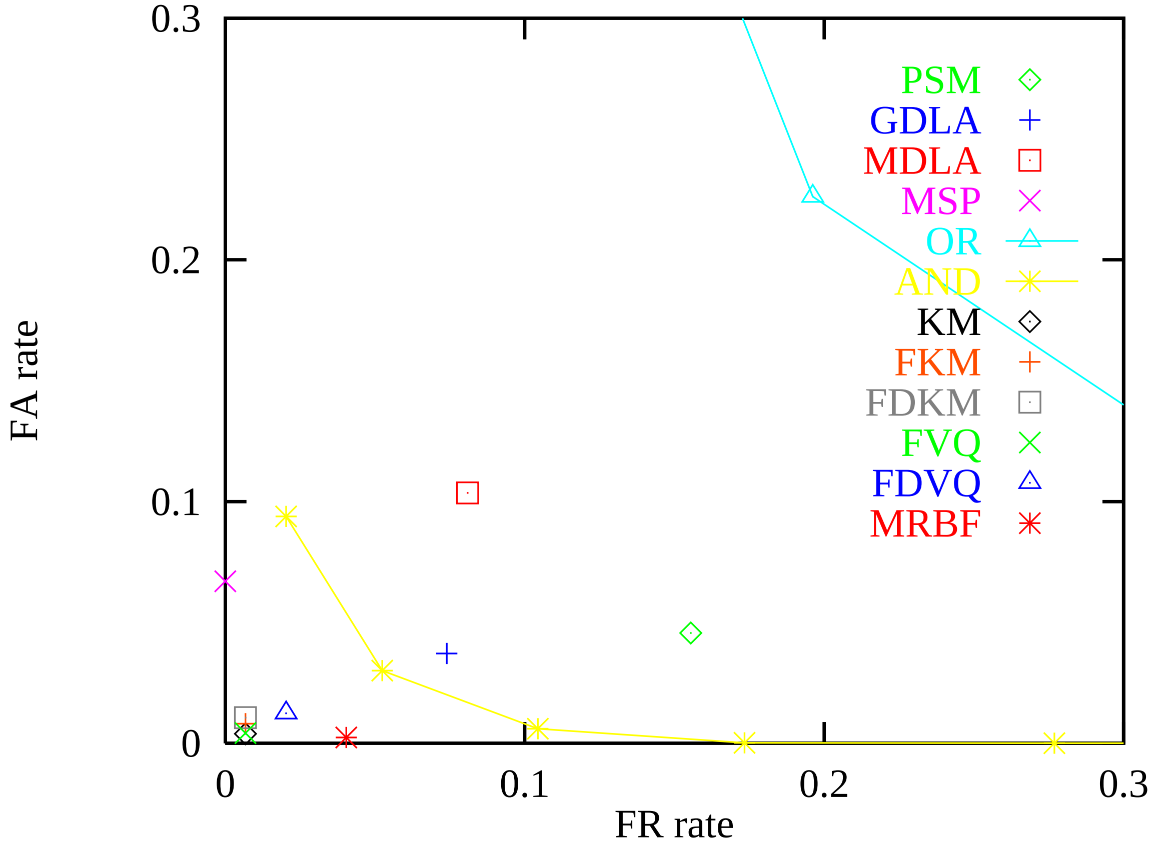


Fig. 7. The False Rejection (FR) and False Acceptance (FA) rates, using OR, AND, classical k-means (KM), fuzzy k-means (FKM), fuzzy data k-means (FDKM), fuzzy vector quantization (FVQ), fuzzy data vector quantization (FDVQ) and median radial basis function (MRBF) methods for fusing the results of PSM, GDLA, MDLA and MSP methods.